

# PARSONS EXPO 2011

## DSP PLATFORM ODDITIES

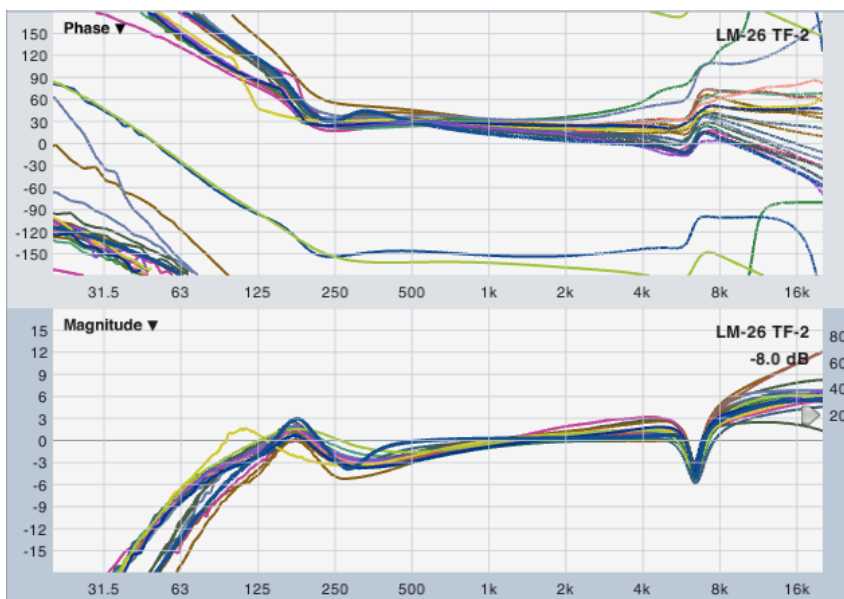
Unpleasant Surprises in Loudspeaker Processing

## DSP PLATFORMS DIFFER

- Everyone seems to agree processors are not identical
  - *For what reason?*
  - *How can “good sounding” processors sound bad with some loudspeakers?*
- Other differences ascribed to sample rate, converter quality, country of origin, price tag, phase response, etc.

# QUICK & DIRTY DSP STUDY

- Came up with imaginary “loudspeaker preset”
  - *Designed to show variations in filter definition*
- Asked LAB & SoundForums.net members to measure their DSPs
  - *Got nearly two dozen results*
    - *Everything from DSPs to digital mixing consoles*



## RESULTS FROM MY STUDY

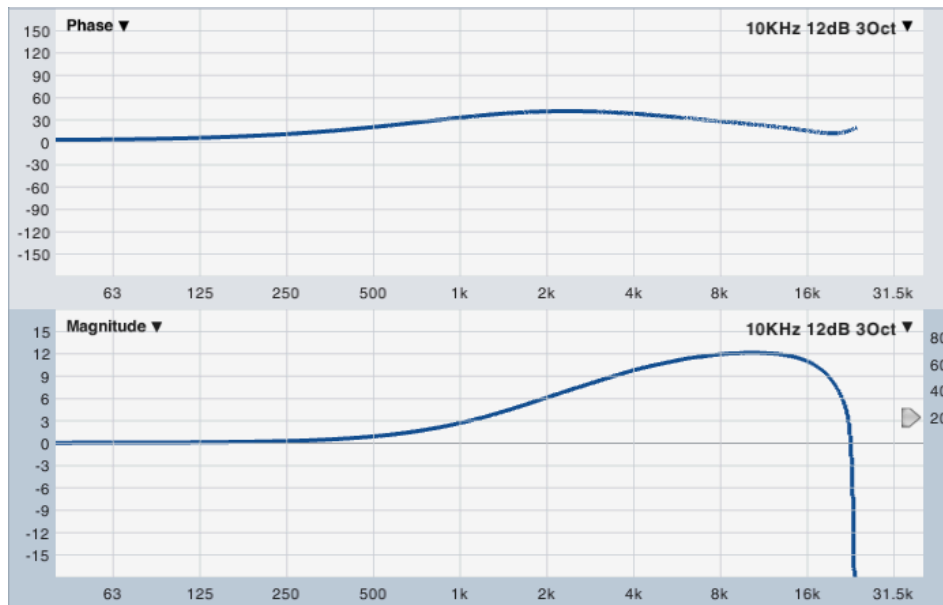
# HOW CAN THIS BE?

- Three Effects at work:
  - *Bad DSP Behavior*
  - *Unit Conversion*
  - *Filter Definition*

# BAD DSP BEHAVIOR

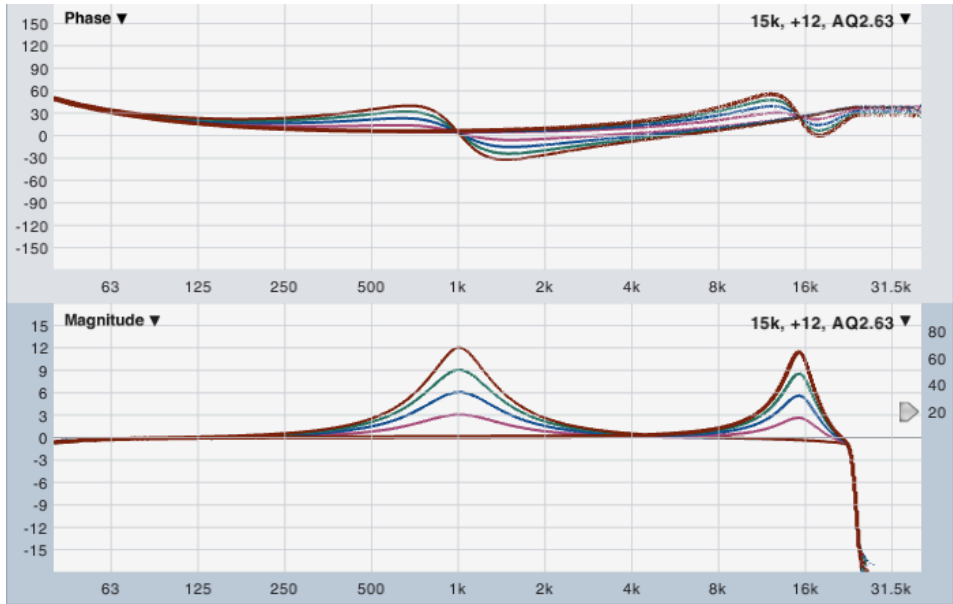
# BAD DSP BEHAVIOR

- BZT Filter Warping near Nyquist
- Differing behavior within same family
  - Or processors branded for different companies by same OEM
- Errors with Certain Filter Inputs
  - Math gets FUBARed, DSP doesn't tell you



# BAD DSP BEHAVIOR

Filters narrow as they approach Nyquist



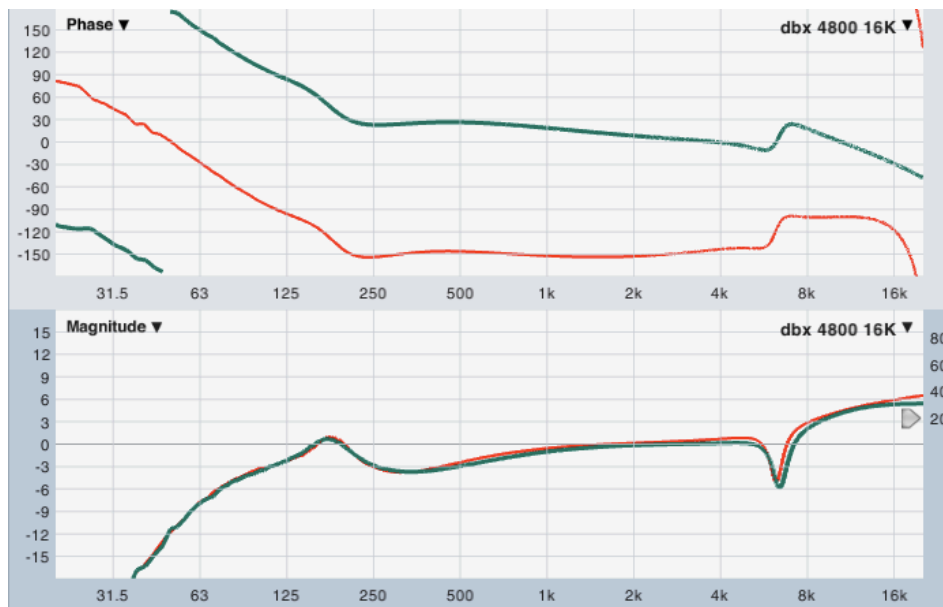
# BAD DSP BEHAVIOR

Filters narrow as they approach Nyquist



# BAD DSP BEHAVIOR

Filters narrow as they approach Nyquist



# BAD DSP BEHAVIOR

Polarity Reversal  
 Unique to one family of DSPs (so far?)

# UNIT CONVERSION

# UNIT CONVERSION

- Octaves vs. Q for Bandwidth
- Different bell filter types... Constant Q, Adaptive Q, Raised Cosine?
- What HP/LP filters and slopes are available?
- What Shelf Filter slopes are available?
- Coarseness of available input values

# UNIT CONVERSION OCTAVES VS. Q

- Octaves are how you and I probably think about bandwidth
- Q is from the electronics folks
  - *Represents the “Quality” factor of a filter... how well damped it is*
  - *Inverse of octaves, higher Q number is narrower filter*
- Conversions widely available



# UNIT CONVERSION

Entering Q into an Octaves Device  
(or vice versa)

# UNIT CONVERSION SHELF FILTERS

- 6dB Slope
- 12dB Slope
- Bandwidth in Q
- Bandwidth in Octaves
- Bandwidth in "Slope"
- Simply labeled "Shelf"



# UNIT CONVERSION CROSSOVER FILTERS

- Everything seems to have:
  - *Linkwitz-Riley & Butterworth*
  - *12 & 24dB/octave*
- Many simply do not have Bessel
- Or odd-order filters (6dB, 18dB/octave and so on)
- God forbid you need a Chebyshev, NTM, or FIR “brickwall” filter.

# FILTER DEFINITION

Bell Filters

# FILTER DEFINITION

## BELL FILTERS

- What does Bandwidth mean?
  - 3dB from peak gain?
  - 3dB from zero gain?
  - 3dB at midpoint?
  - How is a 2dB boost defined?

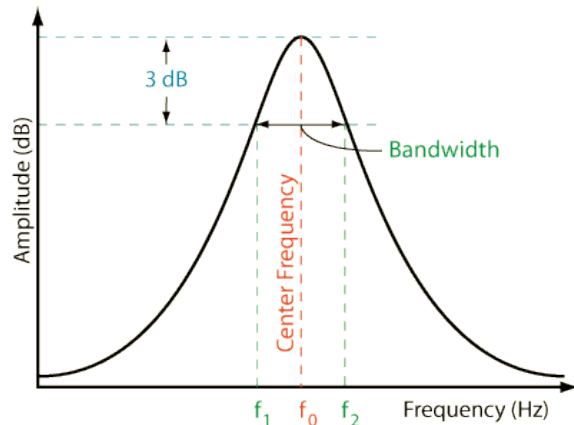
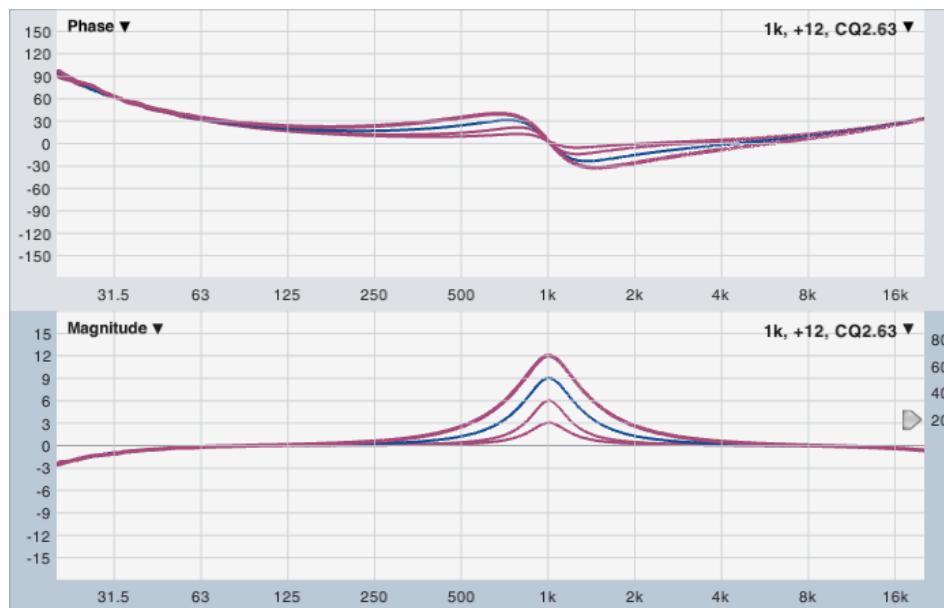
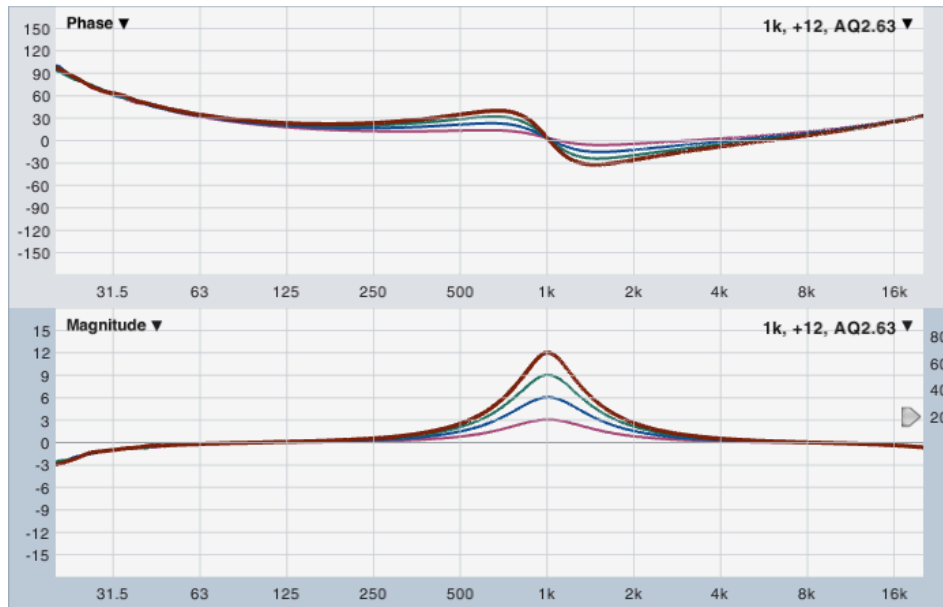


Image Courtesy Rane Corp.



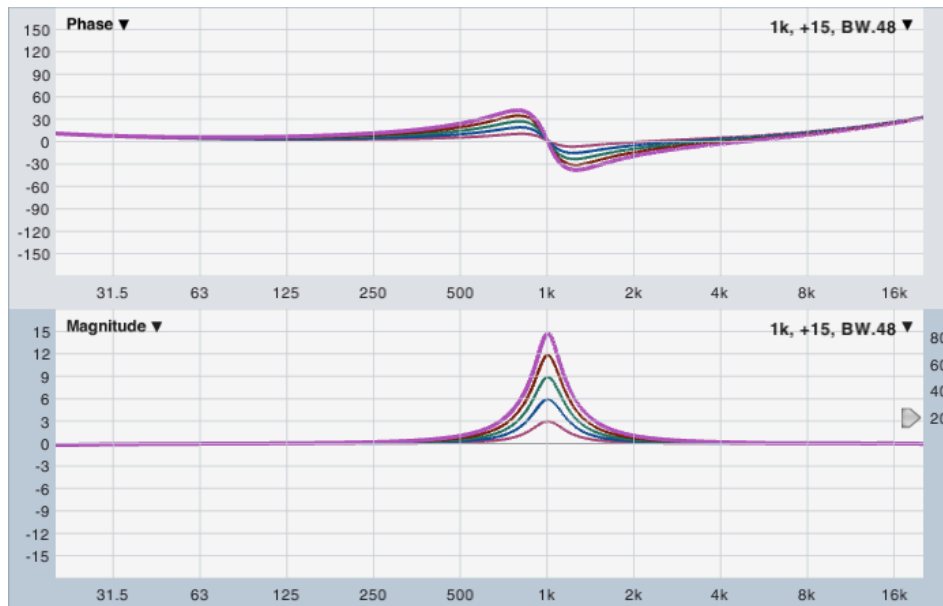
# FILTER DEFINITION

Bell Filters: "Constant Q"



# FILTER DEFINITION

Bell Filters: "Adaptive Q"



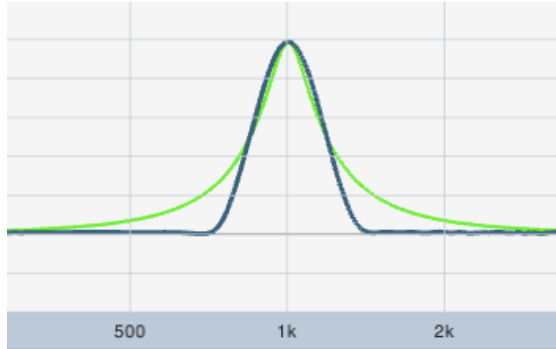
# FILTER DEFINITION

Bell Filters: Constant Bandwidth Midpoint

# FILTER DEFINITION

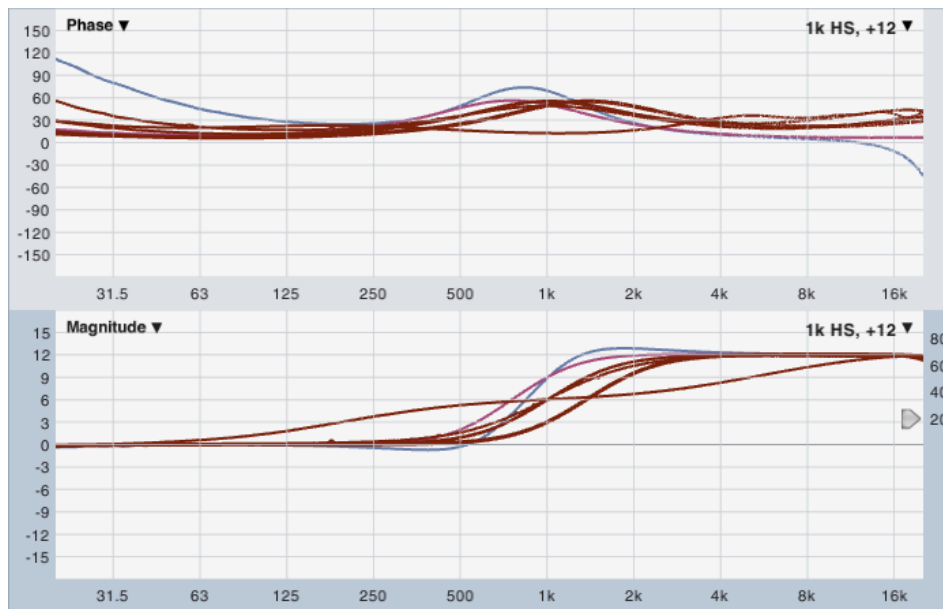
## LAKE BELL FILTERS

- Input filters are Raised Cosine
  - *Only in use by Lake and Powersoft*
- Output filters are “normal”
- Bandwidth at midpoint
- Where to input settings?



# FILTER DEFINITION

## Shelf Filters

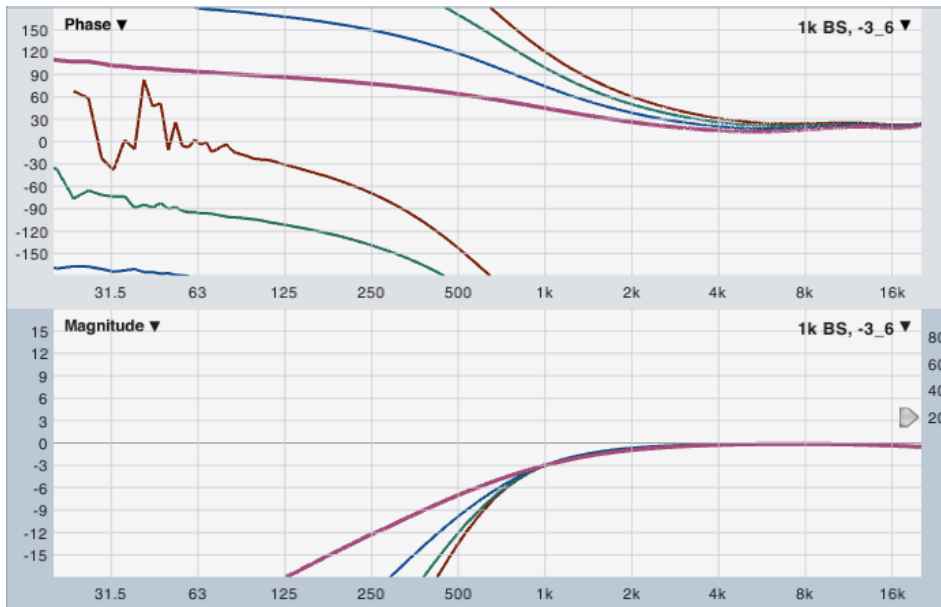


# FILTER DEFINITION

## Shelf Filters

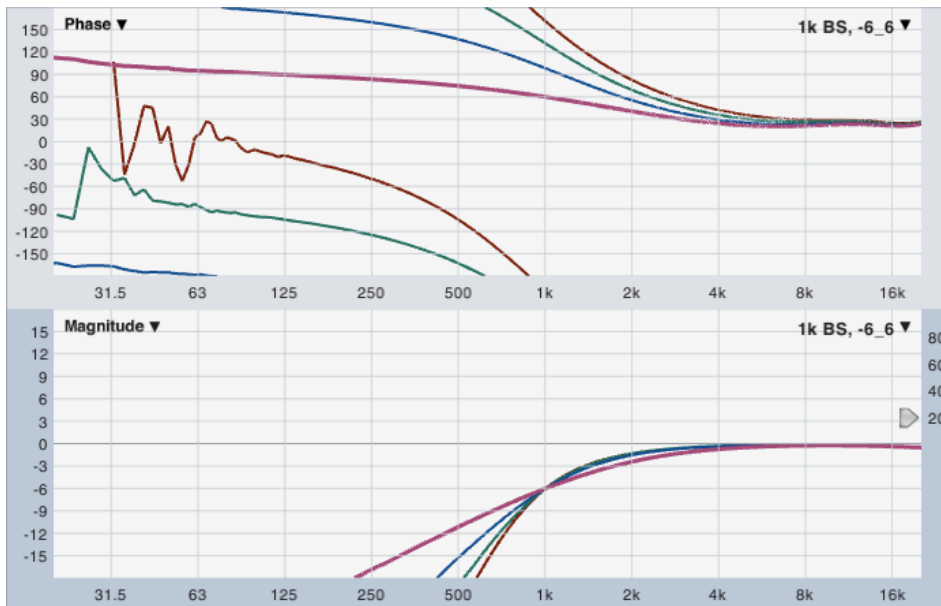
# FILTER DEFINITION

## Bessel Filters



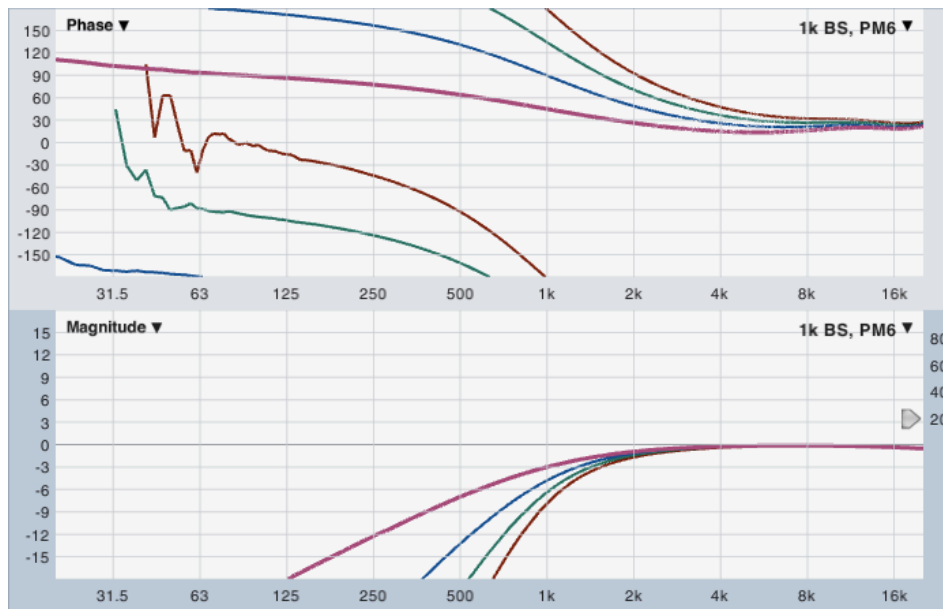
# BESSEL FILTERS

-3dB Normalization



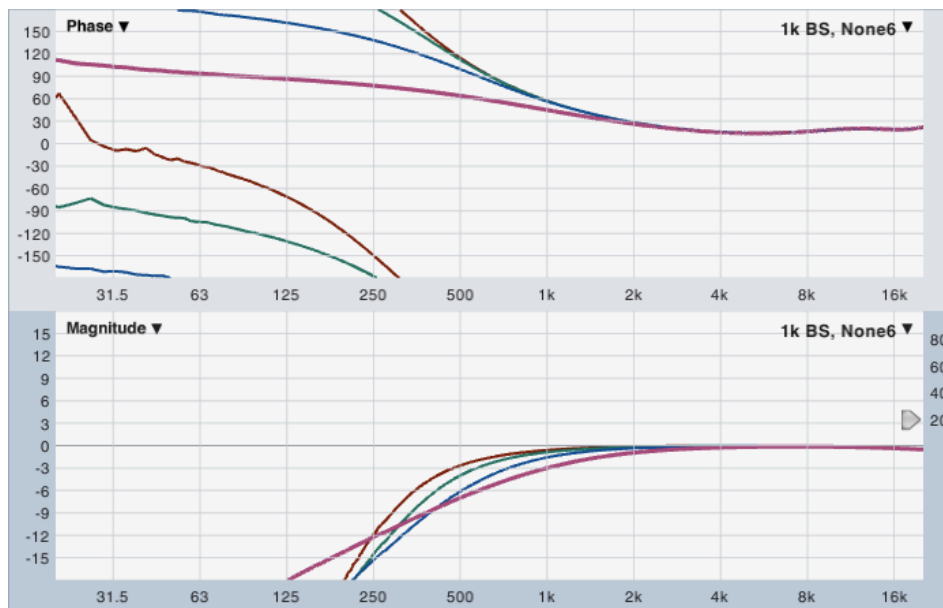
# BESSEL FILTERS

-6dB Normalization



# BESSEL FILTERS

Phase Match Normalization

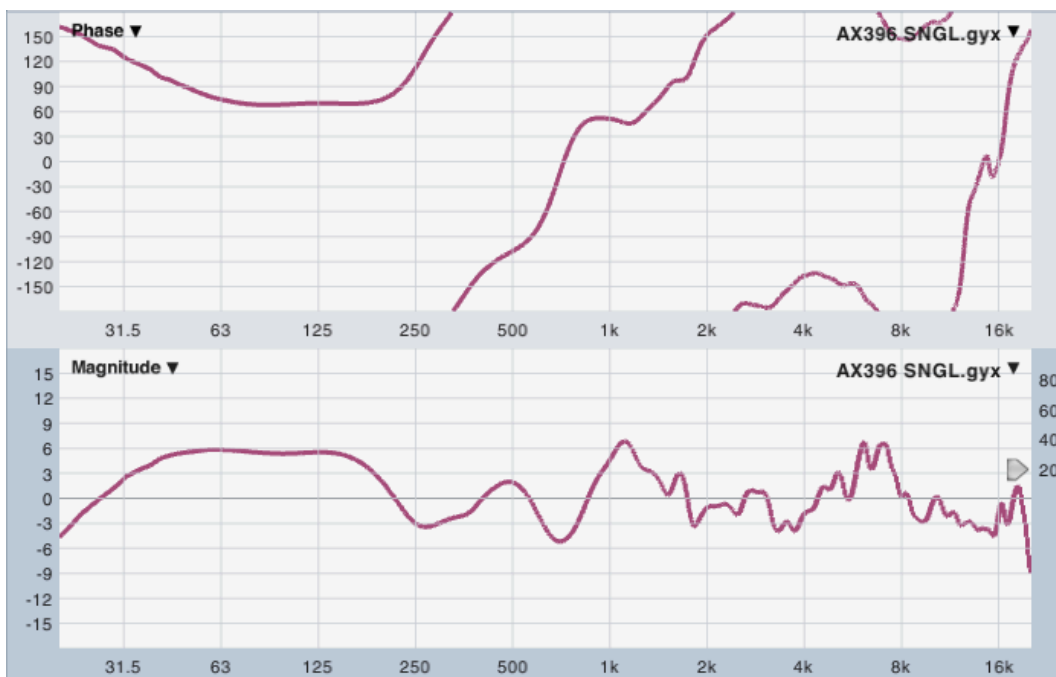


# BESSEL FILTERS

No Normalization

# CONCLUSION

Must Measure to Transfer Settings Between Processors.





# QUESTIONS?

Many thanks to Rich Frembes of Fulcrum Acoustic for a large number of the measurements used in this presentation.

# BONUS TOPIC: LIMITERS

# LIMITER PARAMETERS THRESHOLD

- dBu
- dBFS
- VU
- Volts
- Watts
- Off, -3, -6, -12dB

# LIMITER PARAMETERS ATTACK / RELEASE

- Milliseconds / Microseconds
- Seconds
- dB / Second
- ms / dB
- ms / 20dB
- Slow / Medium / Fast

# LIMITER PARAMETERS OTHER

- Ratio (1.2:1 - INF)
- Over Easy (0 - 10)
- Knee (Soft, Medium, Hard)
- Overshoot (1 - 6dB)
- Peak Stop (On / Off, Threshold)
- Corner (0 - -100)

# LIMITER PARAMETERS LIMITER TYPE

- RMS or Peak detection?
  - *Neither strictly defined.*
- Power limiter (RMS or measured power detection)
- How do you measure the behavior of a limiter?
- Limiter settings that behave predictably in one processor may not do so in another.

THE END